

<b>Georg-August-Universität Göttingen</b> <b>Module M.WIWI-VWL.0137: Seminar Games in Economic Development</b>	6 C 2 WLH
<b>Learning outcome, core skills:</b> This seminar aims at training students in the use of game theory to understand development economics. Participants will learn how situations of strategic interaction can be modelled using game theory. We will discuss recent empirical applications of game theory to study land, labor and credit markets, collective action, conflict and violence.	<b>Workload:</b> Attendance time: 28 h Self-study time: 152 h
<b>Course:</b> M.WIWI-VWL.0137.Sem <b>Seminar Games in Economic Development</b> (Seminar) <b>Contents:</b> Suggested areas of research: <ul style="list-style-type: none"> <li>• development traps and coordination games,</li> <li>• rural poverty development and the environment,</li> <li>• risk, solidarity networks and reciprocity,</li> <li>• agrarian institutions,</li> <li>• savings, credit and microfinance,</li> <li>• social learning and technology adoption,</li> <li>• property right, governance and corruption,</li> <li>• conflict, violence and development,</li> <li>• social capital.</li> </ul>	2 WLH
<b>Examination: Presentationen (ca. 40 minutes) with written elaboration (max. 10 pages)</b> M.WIWI-VWL.0137.Mp: Seminar Games in Economic Development <b>Examination prerequisites:</b> Regular attendance	6 C
<b>Examination requirements:</b> Students have to give a presentation on a pre-assigned reading. Students should discuss the reading and critically assess the state of the art. We expect that students will be able to suggest new avenues.	
<b>Admission requirements:</b> none	<b>Recommended previous knowledge:</b> none
<b>Language:</b> English	<b>Person responsible for module:</b> Prof. Dr. Marcela Ibanez Diaz
<b>Course frequency:</b> each winter semester	<b>Duration:</b> 1 semester[s]
<b>Number of repeat examinations permitted:</b> twice	<b>Recommended semester:</b> 1 - 2
<b>Maximum number of students:</b>	

not limited	
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